

Build frontend applications that never crash with fp-ts ecosystem



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Truly reliable frontend applications with fp-ts ecosystem





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UTX		124.81		127.06							17:36:46 02/07/18	NASDAQ OMX	186.41 2
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Reliability

The quality of being able to be trusted to do what somebody wants or needs



Reliability

Compliance with tech specs

Edge case coverage

No runtime crashes

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How to achieve better reliability?

Static types

Functional paradigm

Runtime type safety

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How to achieve better reliability?

Static types

Functional paradigm

Runtime type safety

Static types

- Easier maintenance
- Self-documented code



Dynamic types

- Faster initial development
- Better code reusability and expressiveness

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https://twitter.com/01k/status/1067788059989684224

Typescript

- Very expressive type system
- Typed superset of JavaScript
- Compiles to plain JS
- Could be used in very different ways

24	
25	<pre>/* Strict Type-Checking Options */</pre>
26	"strict": true,
27	<pre>// "noImplicitAny": true,</pre>
28	<pre>// "strictNullChecks": true,</pre>
29	<pre>// "strictFunctionTypes": true,</pre>
30	<pre>// "strictBindCallApply": true,</pre>
31	<pre>// "strictPropertyInitialization": true,</pre>
32	<pre>// "noImplicitThis": true,</pre>
33	<pre>// "alwaysStrict": true,</pre>
34	

strictNullChecks: false

- null/undefined is a part of every type
- Works like in most modern programming languages

type User = {
 id: string;
 name: string;
};

let user: User;

// ...



strictNullChecks: false

- null/undefined is a part of every type
- Works like in most modern programming languages

```
type User = {
    id: string;
    name: string;
};
let user: User = null;
```

// ...



strictNullChecks: true



type User = {
 id: string;

let user: User

Type 'null' is not assignable to type 'User'. ts(2322)

Peek Problem No quick fixes available

let user: User = null;

// ...

strictNullChecks: true



type User = {
 id: string;
 name: string;
};

let user: User;

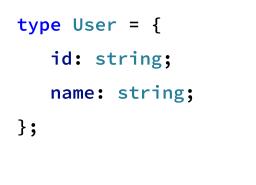
let user: User

Variable 'user' is used before being assigned. ts(2454)

Peek Problem No quick fixes available

strictNullChecks: true

Works without deceiving a programmer



let user: User;

user = { id: '1', name: 'Anton' };





TS: gotchas

const arr = [1, 2, 3];

console.log(arr[5].toFixed());

Array indexing



TS: gotchas

const res1 = Object.create(null);

const res2 = JSON.parse('{"id": 1 }');

Array indexing

any type



TS: gotchas

Array indexing

any type

type User = {
 id: string;
 name: string;
};
const parsed: User =

JSON.parse('{"id": 1 }');

console.log(parsed.name);



Static types: takeouts

Use responsibly

Don't try to trick

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How to achieve better reliability?

Static types

Functional paradigm

Runtime type safety

Functional paradigm

Immutable data

Pure functions

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// pure

}

function add(a: number, b: number) {
 return a + b;

Functional paradigm

Immutable data

Pure functions

```
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```

```
// impure
function getValue() {
   return Math.random(); // effect
}
```

```
// impure
function getData(url: string) {
    return fetch(url).then(/*...*/); // effect
}
```

```
// impure
```

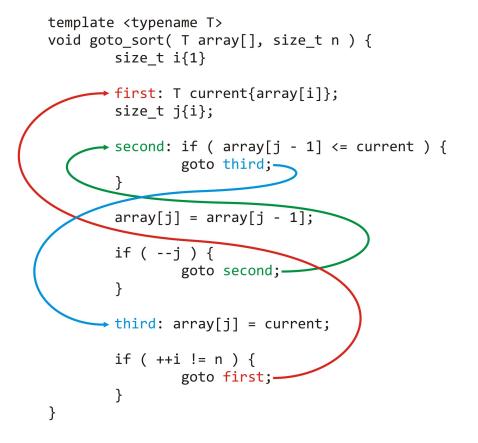
```
function maybeGetValue(arg: boolean) {
```

```
if (arg === false) {
```

throw new Error('No value today, sir'); // effect

```
}
```

goto statement



throw is new goto

try {

function getUser(id: string): User { /*...*/ };

function getUserOrError(id: string): User { /*...*/ };

function getUser_MAY_THROW(id: string): User { /*...*/ };

} catch (e) { /* good enough? */}

FP-way to pass errors

function getUser(id: string): Error | User {/*...*/}

FP-way to pass errors

function getUser(id: string): Either<Error, User> {/*...*/}

Either monad

```
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```

type Left<A> = { left: A; } type Right = { right: B;

}

```
right. B,
```

type Either<A, B> = Left<A> | Right;

gcanti /	fp-ts				🗇 Used by 🕶	3.1k	O Unwatch ◄	81	🛨 Unstar	3.1k	¥ Fork	178
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unctional p	programming in functional-progra		ipt https://g algebraic-data	gcanti.github.io/fp a-types	o-ts/							

https://github.com/gcanti/fp-ts

fp-ts

- Library for FP in TS
- Collection of data types and utilities
- Higher Kinded Types in Typescript!

• Can be used for error handling

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```
type User = {
    id: string;
    name: string;
};
```

import * as E from "fp-ts/lib/Either";

declare const users: Map<string, User>;

```
function getUser(id: string): E.Either<Error, User> {
   const user = users.get(id);
   if (user === undefined) {
      return E.left(new Error("Can't find a user"));
   } else {
      return E.right(user);
   }
}
```



• Pipeable API



```
import * as E from "fp-ts/lib/Either";
import { pipe } from "fp-ts/lib/pipeable";
```

```
const user: E.Either<Error, User> = getUser("1");
```

```
const userName = pipe(
    user,
    E.map(user => user.name)
```

);

- Can be used for error handling
- Pipeable API

```
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```

```
import * as E from "fp-ts/lib/Either";
import { pipe } from "fp-ts/lib/pipeable";
```

```
const user: E.Either<Error, User> = getUser("1");
```

```
const userName = pipe(
    user,
    E.map(user => user.name),
    E.filterOrElse(
        name => name.length > 0,
        () => new Error("Name is empty")
)
```

);

fp-ts/lib/*

• Pipeable API

- Option
- Task
- Reader
- Writer
- 10
- TaskEither
- NonEmptyArray
- State
- Store

- Can be used for error handling
- Pipeable API

```
\sum
```

```
import * as E from "fp-ts/lib/Either";
import { pipe } from "fp-ts/lib/pipeable";
```

```
const user: E.Either<Error, User> = getUser("1");
```

```
const userName = pipe(
    user,
    E.map(user => user.name),
    E.filterOrElse(
        name => name.length > 0,
        () => new Error("Name is empty")
)
```

);

- Can be used for error handling
- Pipeable API

```
const greeting = pipe(
   userName,
   E.fold(
        () => `Hello, stranger!`,
        name => `Hey, ${name}! What's up?`
   )
);
```

- Can be used for error handling
- Pipeable API
- No runtime exceptions at all

```
const parsed: E.Either<Error, any> = E.tryCatch(
  () => {
      /* ... */
      return JSON.parse(str);
    },
    () => new Error("Unable to parse value")
);
```

fp-ts/lib/Either

- Can be used for error handling
- Pipeable API
- No runtime exceptions at all

```
const parsed = E.tryCatch(
  () => {
     /* ... */
     return JSON.parse(str);
  },
  () => new Error("Unable to parse value")
```

);

- Can be used for error handling
- Pipeable API
- No runtime exceptions at all

```
const parsed: E.Either<Error, any> = E.tryCatch(
  () => {
      /* ... */
      return JSON.parse(str);
    },
    () => new Error("Unable to parse value")
);
```

- Can be used for error handling
- Pipeable API
- No runtime exceptions at all

```
const parsed: E.Either<Error, ???> = E.tryCatch(
  () => {
      /* ... */
      return JSON.parse(str);
    },
    () => new Error("Unable to parse value")
);
```

- Can be used for error handling
- Pipeable API
- No runtime exceptions at all

```
const parsed: E.Either<Error, User> = E.tryCatch(
  () => {
      /* ... */
      return JSON.parse(str);
    },
    () => new Error("Unable to parse value")
);
```

How to achieve better reliability?

Static types

Functional paradigm

Runtime type safety

Runtime validation



```
function safeParseUser(str: string): E.Either<string, User> {
  const parsedUser = JSON.parse(str);
      if (
          typeof parsedUser !== "object" ||
           parsedUser === null ||
           !parsedUser.hasOwnProperty("id") ||
           typeof parsedUser.id !== "string" ||
           !parsedUser.hasOwnProperty("name") ||
          typeof parsedUser.name !== "string"
      ) {
          return E.left(`Object is not a valid user`);
      }
      return E.right(parsedUser);
```

}

Runtime validation

```
function safeParseUser(str: string): E.Either<string, User> {
  const parsedUser = JSON.parse(str);
  if (
      typeof parsedUser !== "object" ||
       parsedUser === null
  ) {
      return E.left(`Parsed value is not an object`);
   }
  if (
       !parsedUser.hasOwnProperty("id") ||
      typeof parsedUser.id !== "string"
  ) {
      return E.left(`Parsed value must have an id property of t
   }
  if (
       !parsedUser.hasOwnProperty("name") ||
      typeof parsedUser.name !== "string"
  ) {
       return E.left(`Parsed value must have a name property of
  ר
```

io-ts

- Part of fp-ts ecosystem
- Runtime type validation

```
import * as t from 'io-ts';
```

```
const userCodec = t.type({
    id: t.string,
    name: t.string
});
```

}

```
function safeParseUser(str: string): E.Either<t.Errors, User> {
    const parsedUser = JSON.parse(str);
    return userCodec.decode(parsedUser);
```

Implemented types / combinators

Туре	TypeScript	codec / combinator
null	null	t.null or t.nullType
undefined	undefined	t.undefined
void	void	t.void or t.voidType
string	string	t.string
number	number	t.number
boolean	boolean	t.boolean
unknown	unknown	t.unknown
array of unknown	Array <unknown></unknown>	t.UnknownArray
array of type	Array <a>	t.array(A)

io-ts: composability

```
import * as t from 'io-ts';
```

```
const userCodec = t.type({
    id: t.string,
    name: t.string
});
```

```
const postCodec = t.type({
    id: t.string,
    text: t.string,
    author: userCodec,
});
```

io-ts: use cases

• http-requests

const user =
fetch("https://localhost/user")
 .then(res => res.json())
 .then(userCodec.decode);

io-ts: use cases

- http-requests
- local storage data

```
const user =
fetch("https://localhost/user")
   .then(res => res.json())
   .then(userCodec.decode);
```

```
const userFromLS = JSON.parse(
    localStorage.getItem('user')
);
const user = userCodec.decode(userFromLS);
```

We are safe!

Static types

Functional paradigm

Runtime type safety

And there is a lot more!

- fp-ts-routing
- newtype-ts
- ...







Stay tuned!



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Questions?

